



By the end of Year 1, a pupil reaching the EXPECTED level for his or her age can...

### Number and Place Value

- Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number.
- Count, read and write numbers to 100 in numerals; count in multiples of 2s, 5s and 10s.
- Given a number, identify 1 more and 1 less.
- Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least.
- Read and write numbers from 1 to 20 in numerals and words.

### Addition and Subtraction

- Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs.
- Represent and use number bonds and related subtraction facts within 20.
- Add and subtract one-digit and two-digit numbers to 20, including 0.
- Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as  $7 = ? - 9$ .

### Multiplication and Division

- Solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.

### Fractions

- Recognise, find and name a half as 1 of 2 equal parts of an object, shape or quantity.
- Recognise, find and name a quarter as 1 of 4 equal parts of an object, shape or quantity

### Measures

- Compare, describe and solve practical problems for:
  - *lengths and heights [for example, long/short, longer/shorter, tall/short, double/half]*
  - *mass/weight [for example, heavy/light, heavier than, lighter than]*
  - *capacity and volume [for example, full/empty, more than, less than, half, half full, quarter]*
  - *time [for example, quicker, slower, earlier, later].*
- Measure and begin to record the following:
  - *lengths and heights*
  - *mass/weight - capacity and volume*
  - *time (hours, minutes, seconds) - recognise and know the value of different denominations of coins and notes*
  - *sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening]*
- Recognise and use language relating to dates, including days of the week, weeks, months and years.
- Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.

### **Geometry – Properties of Shape**

- Recognise and name common 2-D and 3-D shapes, including: - 2-D shapes [for example, rectangles (including squares), circles and triangles] - 3-D shapes [for example, cuboids (including cubes), pyramids and spheres].

### **Geometry – Position and Movement**

- Describe position, direction and movement, including whole, half, quarter and three-quarter turns.