

Science

Animals

- Identify and name a variety of animals including those that belong to the following animal groups – fish, amphibians, reptiles, birds and mammals.
- Describe and compare the structure of a variety of common animals, including pets.

Seasonal Change

- Identify signs of winter and spring.
- Compare seasonal changes observed throughout the term

Plants

- Identify and name a variety of common wild and garden plants, including deciduous and evergreen trees
- Identify and describe the basic structure of a variety of common flowering plants, including trees.

PSHE

Dreams and Goals

- Identify successes and achievements and how that makes us feel.
- Working well with a partner and in a group
- Staying motivated when doing something challenging

Healthy Me

- Keeping ourselves healthy and understanding the choices we can make for a healthier lifestyle.
- Being safe, including around medicines
- Road safety
- Linking health and happiness

Music

Chants and listening to music

- To learn a chant by repeating musical patterns.
- To actively listen to and make music using instruments.

English

Narrative: Stop! That's Not My Story, Stanley's Stick, Madlenka

Non-Fiction: Rules and Recounts – Ravi's Roar

Poetry: Oi Frog!

Performance Poetry – Julia Donaldson's Poems to Perform Skills

- Write sentences that have a capital letter and a full stop.
- Use a capital letter for proper nouns and the personal pronoun 'I'
- Understand why an exclamation mark (!) might be used
- Read their own writing aloud
- Use 'and' to join sentences together
- Re-read what they have written to check for sense

A LEARNING PLACE

Maths

- Numbers to 20 – including one more and less
- Addition and subtraction with numbers to 20
- Sequencing events- days of the week and months of the year
- Measure- length, height, mass, speed
- Adding and subtracting using the think 10 strategy
- To learn 2D and 3D shapes.
- To count in 2's, 5's and 10's.
- Measures- money, ordering and comparing coin combinations.
- To understanding double and halving.

Computing

Data Explorers

- To group items using a computer
- To collect data and use it to create a pictogram.

Creating and Following Instructions

- To understand that an algorithm is a set of instructions.
- To follow and create simple instructions on a device.

DT

Textile hand puppets

- Explore hand puppets to help inform the design of a product
- Plan, make and evaluate design against design criteria.

History

Monarchy - Queen Elizabeth II, Queen Victoria

- To understand the role of a monarch
- To know how we find out about the past.
- To understand how Britain has changed during two different time periods.
- To know the important changes that happened during Queen Victoria and Queen Elizabeth II reigns.

Geography

The UK and the Surrounding Seas

- Use maps and atlases to locate and label the four countries of the UK and the surrounding seas.
- Identify the capital cities of each country and know some of their key characteristics.
- Use compass directions to describe the location of Wales, Northern Ireland and Scotland in relation to England.

PE

- Tennis
- Invasion games

RE

Identity and Belonging

- Name and identify groups we belong to and what makes them special
- Think about people who belong to a faith community and how belonging affects their life

Art

3D form

Develop skills based on sculpture.

Learn about Andy Goldsworthy

- Create own pieces of art in the style of Andy Goldsworthy.
- To be able to replicate different sculptures.